

Length of Lesson: 45 minutes
(can be adjusted by eliminating *
items to 15-30 minutes,
depending on student's needs)



Check out SC's Learning
and Literacy Profile of
the ready kindergartner

Objective/Brief Description:

What is a problem? Have you ever had a problem that you need help solving? Have you been told to use your words to solve a problem? What are words that might help us solve a problem? Follow along us Farmer Browns Cows learn to use their words to solve their problem

Materials Provided:

Farmer Hat or Bandana
Farmer Brown Letters typed by the Cows and Duck (7)
Farmer Brown letters to the Cows (1)
Blanket or sheet(x 2)
Keyboard
Cow hats
Chicken Hats
Rubber Duck

INTRODUCTION

Students sit in their own areas or as a group, facing the reader. Show students the cover of the book.

•Guide discussion to talk about the Cows action:

Have you ever seen cows that can type? Why would they want to type? Do you think it has anything to do with the barn? What sound do you think a typewriter makes? What sound do cows make?

The goal from the discussion:

Highlight words: click, clack, moo, clickety clack moo, quack.

Suggest, "Imagine you are in a barn."

"Close your eyes and when you open them what do you see?"

List things found in a barn.



INTRODUCE MATERIALS FOR THE ACTIVITY

Keyboard, letters, Farmer Hat/Bandana, Cow tails, Rubber duck
The blanket/sheet

LET'S GET MOVING

The Instructor puts on the Farmer hat/bandana and asks the students what kind of animal live on a farm.

Have students act out being a variety of farm animals based on their suggestions.

Ask, "what sounds do you make? How would you move as this animal?" "Where do these animals live? Inside or outside?"

Pretend to be a farmer and heard the animals and ask them for milk, eggs, etc.

Sing Old MacDonald had a Farm with animal movements.*

TRANSITION

Do you think the animals might have any problems? What do you think it would be like living in a barn or a pond?

Would you get cold living outside?

Have you ever used your words to solve a problem?

Pass around the keyboard and have students type/ What does it feel like to type? Do you hear a sound?

READ THE STORY:

Read the book *Click, Clack, Moo, Cows that Type* by Doreen Cronin.

Point to the words "click, clack, moo, and clickety, clack, moo and have students say them with you as you read the story.

IDENTIFY THE PROBLEM AND HOW TO SOLVE IT

Questions to guide discussion:

What problem did the cows have?

What was Farmer Brown's problem?

What problem did the other animals have?

What did they do to solve their problems?



PREPARE TO ACT OUT THE STORY

CHARACTERS: Students select an animal character to be in the story. Discuss the different characters in the story and what they want. Have students put on an animal costume piece.

SETTING: Students and teacher set up different areas of the room to be the barn, house, and the duck pond.

PROPS: Teacher shows keyboard, blanket, and signs and explains that these are props (objects we can hold in our hands in a play).

ACT OUT THE STORY

The teacher reads the story acting as Farmer Brown. The students act out their part as the animals. Using the props and the different locations.

The cows stand shivering. They find a typewriter (keyboard) and type a note to Farmer Brown. One cow posts the note on the “barn door”. Farmer Brown sees it, goes home, and goes to sleep. He wakes up in the morning to find no milk or eggs. The students find it hysterical when the teacher acts frustrated and over the top mad about not having milk and eggs. Continue the action. You can have the ducks pretending to swim in the pond while this is happening. The chickens can be pecking around the outside of the barn.

When the farmer gives them the blanket, the students can curl up underneath to pretend to sleep. At the end of the story the rubber ducks can jump off of a small block or desk once they have their diving board for the pond.

You can also have all students do all three animals if you prefer.

END OF CLASS:

How did we solve the problem of the animals being cold and Farmer Brown needing his milk and eggs? What is another problem we could solve with our words?

Have a barn party with animals dancing and making their animal sounds.

Thank you for taking a few minutes to fill out this brief survey!



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